

PYTHON BOOT CAMP

Bruno Dias, PyCoffee - Aug 25, 2016

PyCoffee @ ESO

Thu 11 am - library

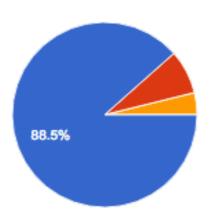


WHY PYTHON?

- ALMA, HST uses Python
- E-ELT will use Python
- VLT software will have Python installed by default! (news from Claudio Reinero)
- Powerful for science and operations

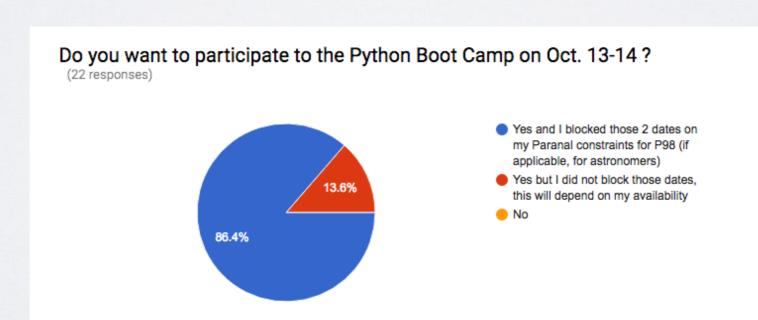
PLANNING 2016...

Are you interested in a Python Boot Camp (few days workshop for all levels)?



Yes 23 88.5% No 2 7.7% Other 1 3.8%

EXECUTING 2016...



12 astro 7 TIO 3 La Silla

TOPICS OF INTEREST

Are there any specific topics you want to cover during this training?

(10 responses)

Just getting started, really.	(astro)
publication quality plots; reading in large datasets; statistics	(astro)
spectroscopy; pyraf; noise analysis	(astro)
Direct analysis and modeling examples of typical data from SPHERE or VLTI.	(astro)
Image analysis using Python scripts	(TIO)
Data Science, Big Data and Deep Learning applied in Astronomy.	(TIO)
Efficient and clean programming in Python (e.g. working with arrays), matplotlib	(astro)
astronomical data reduction, pipeline creation	(astro)
Interested in all related to a functions	(TIO)
No	(TIO)

LEVEL AND REQUIREMENTS

- Study the basics on CodeCademy.com
- Install necessary packages beforehand on your own laptop
- bring your laptop



GOAL

• To leave with a few scripts installed and running on your computer with application to operations and science

 To know how to apply the codes above to your tasks in Paranal or science



VOLUNTEERS

- · Jorge Lillo-Box (ESO fellow): FLAMES FACB; (MCMC); correlations on logfile
- Frederic Vogt (ESO fellow): SINFONI strehl plot
- Nicolas Haddad (ESO instrumentation): UVES focus curve; UVES FWHM
- Ignacio Toledo (ALMA)
- Julien Milli (ESO fellow)
- Bruno Dias (ESO fellow)
- Antoine Mérand (ESO staff): leaving to Garching...

STILL A FEW PLACES FOR REGISTRATION

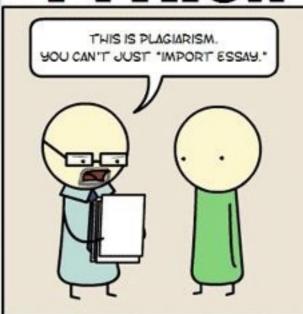
- 13-14 October, 2016
- Talk to the organisers or...
- https://goo.gl/forms/ctCfMHSDb0zFGhjc2

PYTHON

JAVA

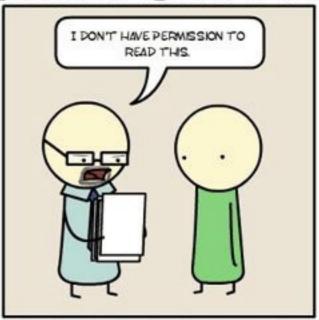
C++

UNIX SHELL









ASSEMBLY

C

LATEX

HTML







